ACTION OFF ENDAU

0300

27 January 1942

Background: In late January of 1942, the Japanese landed additional troops on the east coast of the Malay Peninsula to help their ground forces close in on Singapore. The British sent two destroyers to make a nighttime attack on a reported transport force after air strikes against it failed with heavy losses.

Royal Navy	Division 1	Thanet	(Admiralty "S" Class – flag)
		Vampire (RAN)	(Admiralty "V/W" Class)
Nihon Kaigun	Division 1	Sendai Hatsuyuki Shirayuki	(Sendai – flag) (Fubuki) (Fubuki)
	Division 2	Asagiri Fubuki Yugiri	(Fubuki – flag) (Fubuki) (Fubuki)
	Division 3	Kambera Maru	Medium Merchant (Engine Amidships)
		Kansai Maru	Medium Merchant
N _v	The east e	dge is the RN friendly edge. Division 1 begins on a course	st and south edges of the playing surface. The north edge is the NK friendly edge. e of 90 degrees (due east), 18 inches east of the west edge. Japanese Division 2 begins on a course of 180

British Division 1 is steaming in line on a course of 270 degrees (due west). It begins 24 inches east of the the west edge and 10 inches north of the south edge.

the west edge and 5 inches north of the south edge.

Victory Conditions:

- a) The Japanese receive 1 point for each enemy ship sunk.
- b) The British receive 2 points for each enemy warship sunk and 1 point for each enemy warship left dead in the water. They win automatically if they sink either transport.

degrees (due south), 12 inches east of the west edge and 36 inches north of the south edge. Both divisions are steaming in line ahead, in order. Division 3 is anchored 5 inches east of

Special Rules:

- 1. No ship has radar.
- 2. Visibility is **4** and the gunnery level is **-8** poor visibility and no moon.

Outcome: The Vampire managed to launch torpedoes at Shirayuki, but missed. In the ensuing gun battle, the Japanese annilhated Thanet and Vampire escaped.

	V/W Classes										
Navy Class		Royal Navy Destroyer			<u>Dat</u> <u>Arm</u>	_	942 lone				
Surface Ar Main Batte Torpedoes Maximum	ery:	4.7 inch gur 21 inch torp 8		gle mounts 2 triple mounts	4 in	ges nches ches at 5.5 ches at 3.7	-	<u>Directors</u> Fore Port and starboard			
<u>Gun</u> 4.7"		5" A/9	10" 8/5	15" 2/1	16" 1/-2	Power 4	Relia A				
Speed	4.25"	3 boile	ers	2 engines	<u>Tor</u>	edo Hits	17.7"-18": ±1	20.5"-22.5": ±4	24": ±6		
Flotation	Total: 25	DIW:	13	Sinking: 16							

Armament Arrangement World War I vintage ships. Vs had double torpedo mounts vice the triples. Later modified as escort vessels, but in this original configuration for the Channel Dash.

Hits

Fuel Oil 1 11-13 Void Fuel Oil 1 15-21 Main A Forward Main Magazine Main B 22-24 Fuel Oil 2 25-26 Bridge Fuel Oil 2 Bridge, Main Director 31 Boiler Room 1 Search Radar 32 Boiler Room 1 33-34 Funnel Boiler Room 1 35-36 Torpedo A Boiler Room 2 41-42 Torpedo A Boiler Room 2 Funnel 43 Engine Room 1 44-45 Searchlight Engine Room 1 46 Torpedo B Torpedo B Engine Room 2 51-53 Main X Fuel Oil 3 54-56 Aft Main Magazine Main Y 61-63 Aft Main Magazine, Propshaft 1 or 2 63 Main Y Fuel Oil 4, Propshaft 1 or 2 64 Void Steering 65-66 Steering

_											
ſ	FO1	FM	FO2	BR1	BR2	ER1	ER2	FO3	AM	FO4	ST
	1FP	AB 1FP	3FP	B1 B2 5FP	B3 3FP	E1 4FP	E2 4FP	1FP	XY 1FP	1FP	1FP

	S Class											
<u>Navy</u>		Royal Navy			<u>Dat</u>	_	940					
<u>Class</u>		Destroyer			<u>Arm</u>	<u>ior</u> i	lone					
Surface Ar						<u>nges</u>		<u>Directors</u>				
Main Batte Torpedoes	,	4.7 inch gur		gle mounts 2 twin mounts	_	nches ches at 5.5	50"	None Port and starboard				
Maximum \		8	eddes III 2	z twiii iiiouiits		ches at 3.7		Port and Starboard				
<u>Gun</u> 4.7"		5"	10"	15"	16"	Power	Relia					
4.7"		A/8	8/3	2/-2	1/-8	4	Α					
<u>Speed</u>	4.25"	3 boile	ers	2 engines	<u>Tor</u>	oedo Hits	17.7"-18": ±1	20.5"-22.5": ±4	24": ±6			
<u>Flotation</u>	Total: 23	DIW:	12	Sinking: 16								

Armament Arrangement • World War I vintage ships. • Gun factors take into account lack of director.

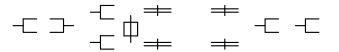
Hits

Fuel Oil 1 11-15 Void Fuel Oil 1 15-21 Void Forward Main Magazine Main A 22-24 Fuel Oil 2 25-31 Bridge Boiler Room 1 32-33 **Funnel** Boiler Room 1 Main M 34-35 Boiler Room 1 Main M 36 Funnel Boiler Room 2 41 Boiler Room 2 42-43 Torpedo A Engine Room 44-45 Torpedo A Engine Room 46 Torpedo B Engine Room 51-53 Torpedo B, Searchlight 54-55 **AAMGs** Fuel Oil 3 56 Main Y Aft Main Magazine 61-62 Main Y Aft Main Magazine, Propshaft 1 or 2 63 Void Fuel Oil 4, Propshaft 1 or 2 64 Void Steering 65-66 Steering

FO1	FM	FO2	BR1	BR2	ER1	FO3	AM	FO4	ST
1FP	AB	3FP	B1	B3	E1	1FP	XY	1FP	1FP
	1FP		B2	3FP	6FP		1FP		
			5FP						

Sendai Imperial Japanese Navy Date 1942, as modified Navy Class Light cruiser Surface Armament Ranges **Directors** Main Battery: 5.5 inch guns in 7 single mounts 20 inches Fore Torpedoes: 24 inch torpedoes in 4 twin mounts 22 inches at 6.00" Port and starboard 35 inches at 5.00" 44 inches at 4.50" 5" 10" 15" 20" Gun: Power Relia 5.5 inch single A/10 8/8 3/5 2/3 5 В 4.00" 10 boilers 4 engines Torpedo Hits Speed 17.7"-18": ±1 20.5"-22.5": ±2 24": ±4 Sinking: 36 Flotation Total: 55 DIW: 28

Armament Arrangement



Notes

- · Sendai class included Sendai, Jintsu and Naka.
- In June 1943, Sendai traded her M2 gun for AAMGs.
- In April 1943, Naka traded her M2 gun for AAMGs and a twin 5" mount. 5 inch twin: A/12, 8/8, 2/4, range 15 inches, power 4, reliability B.
- Naka and Jintsu had 2 quadruple torpedo mounts aft and none forward.

Hits

TIILO			
	Void 1	11-12	Void
	Forward Magazine	13-14	Main A
	Forward Magazine	15-16	Main M1
	Plot	21	AAMGs
	Fuel Oil 1	22	Bridge
	Fuel Oil 1	23	Bridge, Main Director, Main 1 or 2
	Fuel Oil 1	24	Main 1 or 2, Searchlight 1 or 2
}	Boiler Room 1	25	Void
	Boiler Room 2	26	Funnel
	Boiler Room 3	31-32	Torpedo 1 or 2
	Boiler Room 3	33	Funnel, AAMGs
į	Boiler Room 3	34	AAMGs
	Boiler Room 3	35-36	Funnel
•	Boiler Room 4	41	Torpedo Director
	Boiler Room 4	42	Funnel
}	Boiler Room 4	43	Torpedo 3 or 4
	Engine Room 1	44	Torpedo 3 or 4
	Engine Room 1	45	Main M2
į	Engine Room 2	46	Main M2
	Engine Room 2	51	Searchlight 3
	Aft Main Magazine	52-53	Main M3
	Aft Main Magazine	54-55	Aircraft, Catapult
	Void 2	56-61	Aircraft, Catapult
	Void 2	62	Main X
	Void 2, Propshaft 1 or 2	63	Main X
	Void 2, Propshaft 3 or 4	64	Void
	Steering	65	Steering
	Void	66	Void

I					BR1	BR2	BR3	BR4	ER1	ER2				
	V1	FM	PL	FO1	B1	B2	B3,4	B8,9	E1,2	E1,2	AM	V2	ST	V3
ı	2FP	4FP	1FP	4FP	2FP	2FP	5,6	9,10	8FP	8FP	4FP	2FP	1FP	1FP
							8FP	8FP						

Fubuki 1940 Navy Imperial Japanese Navy **Date** Destroyer Class Surface Armament Ranges Directors Main Battery: 5 inch guns in 3 twin mounts Fore 18 inches 24 inch torpedoes in 3 triple mounts Torpedoes: 22 inches at 6.00" Aft 9 reloads 35 inches at 5.00" Maximum Value: 44 inches at 4.50" Gun: 5" 10" 15" 18" Power Relia 2/5 5 inch twin A/12 8/8 1/1 4 В Speed 4.25 4 boilers 2 engines Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5 DIW: 14 Sinking: 18 Flotation Total: 28

Armament Arrangement Original "Special Type" destroyers -- a ground-breaking design. Nineteen in class.

Hits

Fuel Oil 1 Forward Void 11-13 Forward Main Magazine 14-21 Main A Fuel Oil 2 22 Void Fuel Oil 2 23 Bridge Fuel Oil 2 24 Bridge, Main Director Boiler Room 1 25 Bridge Boiler Room 1 26-31 Torpedo Reload A or B, Funnel Torpedo A Boiler Room 1 32 Torpedo A Boiler Room 2 33-34 Boiler Room 2 35-36 AAMGs, Funnel Engine Room 1 41 Searchlight Engine Room 1 42-43 Torpedo B Engine Room 2 44 Torpedo Director 45-46 Engine Room 2 Torpedo C Torpedo Reload C Engine Room 2 51-52 Aft Main Magazine 53-55 Main X Aft Main Magazine Main Y 56-62 Propshaft 1 or 2, Fuel Oil 3 Aft Void 63-64 Steering 65-66 Steering

FO1 PM FO2 BR1 BR2 ER2 ER2 PM FO3 ST 1FP A FO B1 B3 E1 E2 Y 2FP 1FP									
1FP 3FP B2 B4 4FP 4FP 2FP 5FP 5FP	-	Α	FO	B1 B2	B3 B4	E1	E2	Υ	 -

	Merchantman (engine amidships)											
Navy Class		rchantman gine amidships			942 Ione							
<u>Speed</u>	1.00"-2.00"	2 boilers	1 engine	Torpedo Hits Small Medium	17.7"-18": ±3 ±2	20.5"-22.5": ±6 ±4	24": ±9 ±6					
<u>Flotation</u>	Total:	DIW:	Sinking:	Large	±1	±3	±5					
Small	29	15	20									
Medium	38	19	25									
<u>Large</u>	43	22	28									

<u>Notes</u>

- Models merchantment with boilers and engine situated amidships rather than aft.

 Small merchantmen equate to a displacement of 1000 to 3000 displaced tons (about 1500 to 4000 gross registered tons), medium merchantmen to 3000-7000 displaced tons (about 4000 to 9000 grt) and large merchantmen to 7000-15000 displaced tons (about 9000-20000 grt).

Hits						
Small	Medium	Large		Small	Medium	Large
Bow	Bow	Bow	11-13	Bow	Bow	Bow
Hold 1	Hold 1	Hold 1	14-15	Hold 1	Hold 1	Hold 1
Hold 1	Hold 1	Hold 1	16-21	Hold 1	Hold 1	Hold 1
Hold 1	Hold 1	Hold 2	22-23	Hold 1	Hold 2	Hold 2
Hold 1	Hold 2	Hold 2	24-25	Hold 1	Hold 2	Hold 2
Hold 1	Hold 2	Hold 2	26	Bridge	Bridge	Bridge
Hold 1	Hold 2	Hold 3	31-32	Bridge	Bridge	Bridge
Hold 1	Hold 2	Hold 3	33-34	Hold 1	Hold 2	Hold 3
Engine	Engine	Engine	35-42	Engine	Engine	Engine
Hold 2	Hold 3	Hold 4	43-44	Hold 2	Hold 3	Hold 4
Hold 2	Hold 3	Hold 4	45-46	Hold 2	Hold 3	Hold 4
Hold 2	Hold 3	Hold 4	51	Hold 2	Hold 3	Hold 4
Hold 2	Hold 3	Hold 5	52-53	Hold 2	Hold 3	Hold 5
Hold 2	Hold 4	Hold 5	54-55	Hold 2	Hold 4	Hold 5
Hold 2	Hold 4	Hold 6	56-61	Hold 2	Hold 4	Hold 6
Hold 2	Hold 4	Hold 6	62-63	Hold 2	Hold 4	Hold 6
Hold 2	Hold 4	Hold 6	64	Hold 2	Hold 4	Hold 6
Steering	Steering	Steering	65-66	Steering	Steering	Steering

Internal Diagram -- Small

BOW	H1	ER	H2	ST
1FP	FP	B1,E1	FP	1FP
	12FP	3FP	12FP	

Internal Diagram -- Medium

BOW 1FP	H1 8FP	H2 8FP	ER B1,E1 4FP	H3 8FP	H4 8FP	ST 1FP

Internal Diagram -- Large

BOW	H1	H2	H3	ER	H4	H5	H6	ST
1FP	6FP	6FP	6FP	B1,E1	6FP	6FP	6FP	1FP
				5FP				