ACTION OFF SKERKI BANK

0030 2 December 1942

Background: After the Allied invasion of French North Africa, the Royal Navy began night surface sweeps against Italian convoys trying to reinforce the Axis troops in Tunisia. Force Q from Bone ran across an Italian convoy in the early morning hours of 2 December.

Transport 3

Forces: Royal Navy (Rear Admiral C. H. J. Harcourt)	Division 1	Aurora Argonaut Sirius	(Arethusa– flag) (Dido) (Dido)
	Division 2	Quentin Quiberon	("Q" Class – flag) ("Q" Class)
Regia Marina (Captain Aldo Cocchia)	Division 1	Da Recco Folgore Camicia Nera Clio Procione	(Navigatori –flag) (Folgore) (Soldati) (Spica) (Pegaso)
	Division 2	Transport 1 Transport 2 Transport 2	(Medium Merchant – flag) (Medium Merchant) (Medium Merchant)

Set-up:



Regia Marina: The convoy begins the scenario in a disorganized state. Three of the merchantmen, with the flag leading, are in line formation on a course of 240, with the flag 18 inches from the north edge and 10 inches from the east edge. Da Recco, Clio and Folgore are also in line on a course of 240, 1 inch south of the three merchantmen. The fourth merchantman is 4 inches west and 1 inch north of the merchant flag, on a course of 240. The Camicia Nera is 3 inches north of the last merchantman in line, on a course of 240. The Procione is 5 inches south of the merchant flag, on a course of 240.

(Medium Merchant)

Royal Navy: The British are steaming in line, with Division 1 leading Division 2, on a course of 60.

Aurora is 18 inches from the north edge and 30 inches from the east edge.

The west edge is friendly for the British player. The north edge is friendly for the Italian player.

Victory Conditions:

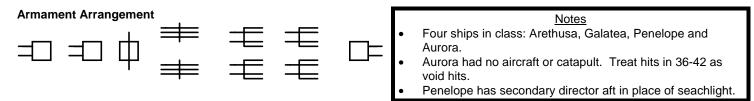
- a) 1 point per Italian destroyer sunk,
- b) 1 point per British destroyer torpedoed,
- c) 2 points per British destroyer sunk,
- d) 2 points per cruiser torpedoed,
- e) 4 points per cruiser sunk,
- f) 2 points per merchantman sunk.

Special Rules:

- 1. All Italian ships not in formation with a flagship must roll for random movement until they join a flagship. The Da Recco is the flag for warships, while Merchantman 1 is the flag for the merchantmen.
- 2. Pegaso class is similar to the Spica class in game terms, but with a speed of 3.50 inches, an AAMG in place of Main X, and 2 triple 17.7 inch centerline torpedo tube mounts.
- 3. British cruisers have Type 271 search radars and Type 284 fire control radars. British destroyers have Type 281 search radars and Type 285 fire control radars.
- 4. Visibility is level -5 (-11 for the Italians) with a spotting base of 8 inches.

Outcome: In common with other night actions, the British caught the Italians flat-footed. While the Italians did manage some torpedo attacks, the British retired unscathed after sinking 3 of the transports and Folgore. Da Recco and Procione were also damaged.

Arethusa Royal Navy 1941 <u>Date</u> Navy Class Light cruiser Surface Armament Ranges **Directors** 25 inches Forward Main Battery: 6 inch guns in 3 twin turrets Secondary Battery: 4 inch guns in 4 twin mounts Forward 16 inches Torpedoes: 21 inch torpedoes in 2 triple mounts 13 inches at 4.25" Port and starboard Maximum Value: 16 inches at 2.75" 5" 10" 15" 20" 25" Power Relia Gun: 6 inch twin A/12 8/10 3/7 2/5 1/2 5 Α В 4 inch twin A/12 2/3 1/0 3 8/8 4.00" 4 boilers 4 engines Speed Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±4 Sinking: 44 **Flotation** Total: 66 DIW: 33



Hits

Tillo			
Fuel Oil 1	11-12	Void	
Main Magazine A	13-14	Void	
Main Magazine A	15-21	Main A	
Main Magazine B	22-24	Main B	
Main Magazine B	25	Bridge	
Secondary Magazine	26	Bridge, Main Director	
Secondary Magazine	31	Bridge	
Transmitting Room	32	Secondary Director	
Boiler Room 1	33	Search Radar	
Boiler Room 1	34	AAMGs	
Boiler Room 1	35	Funnel, Searchlight 1 or 2	
Engine Room 1	36	Catapult, AAMGs	
Engine Room 1	41	Catapult, AAMGs	
Engine Room 1	42	Catapult, Aircraft	
Engine Room 1	43	Catapult, Aircraft	
Boiler Room 2	44	Torpedo 1 or 2	
Boiler Room 2	45	Torpedo 1 or 2, Funnel	
Boiler Room 2	46	Funnel	
Engine Room 2	51	Secondary 1 or 2	
Engine Room 2	52-53	AAMGs	
Engine Room 2	54	Secondary 3 or 4	
Main Magazine Y	55	Aft Secondary Director, Searchlight 3	
Main Magazine Y	56-62	Main Y	
Fuel Oil 2, Propshaft 1 or 2 (4-6)	63	Void	
Fuel Oil 2, Propshaft 3 or 4	64	Void	
Steering	65	Steering	
Void	66	Void	

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V1	FO1	FM	FM			BR1	ER1	BR2	ER2	AM	FO2	ST	V2
1FP	2FP	Α	В	SM	TR	B1	E1	В3	E3	Υ	2FP	2FP	0FP
		2FP	2FP	2FP	1FP	B2	E2	B4	E4	2FP			
						14FP	11FP	14FP	11FP				

Dido

<u>Navy</u> Royal Navy <u>Date</u> 1942

<u>Class</u> Light cruiser

<u>Surface Armament</u> <u>Ranges</u> <u>Directors</u>

Main Battery: 5.25 inch guns in 5 twin turrets 24 inches Forward (surface), fore and aft

Torpedoes: 21 inch torpedoes in 2 triple mounts 13 inches at 4.25" Port and starboard

2 special hits 16 inches at 2.75"

5" 10" 20" 24" 15" Power Relia Gun: 5.25 inch twin A/13 8/10 3/6 2/2 1/0 4 В

<u>Speed</u> 4.25" 4 boilers 4 engines <u>Torpedo Hits</u> 17.7"-18": ±1 20.5"-22.5": ±3 24": ±4

Flotation Total: 69 DIW: 35 Sinking: 42

Armament Arrangement



Notes

- Nine ships in class, including Cleopatra, Euryalus, Naiad and Phoebe.
- Some were built without the C turret, but had it installed later.

HIts

Officers Berths 11-12 Void Fuel Oil 1 13-14 Void Main Magazine A 15-16 Turret A Main Magazine B 21-22 Turret B Main Magazine C 23-24 Turret C Fuel Oil 2 25 **AAMGs** Fuel Oil 2 26 Bridge Transmitting Room Bridge, Main Director Surface 31 Bridge, Forward Main Director Air Boiler Room 1 32 Boiler Room 1 33 **AAMGs** Boiler Room 1 Search Radar 34 Boiler Room 1 35 Funnel Engine Room 1 36 Searchlight 1 or 2 Engine Room 1 41 Void AAMGs Engine Room 1 42 Boiler Room 2 43-44 Void Boiler Room 2 45 **Funnel** Boiler Room 2 46 Searchlight 3 or 4 Engine Room 2 51 Engine Room 2 52 Aft Main Director Air Engine Room 2 53 AAMGs Main Magazine X Main X 54-55 Main Magazine Y 56-61 Main Y Fuel Oil 2, Propshaft 1 or 2 62 Void

Fuel Oil 2, Propshaft 1 or 2 62 Void Fuel Oil 2, Propshaft 3 or 4) 63-64 Void Steering 65 Steering Void 66 Void

ı			FM	FM	FM			BR1	ER1	BR2	ER2	AM	AM	FO3	ST	V2
	V1	FO1	Α	В	С	FO2	TR	B1	E1	В3	E3	Χ	Υ			
	1FP	2FP	2FP	2FP	2FP	2FP	1FP	B2	E2	B4	E4	2FP	2FP	2FP	1FP	0FP
								14FP	11FP	14FP	11FP					

"O/P/Q/R/S/T/U/V" Classes Date 1941

Navy Royal Navy

Class Destroyer

Surface Armament Ranges **Directors** Main Battery: 4 inch guns in 4 single mounts 17 inches Fore [4.7 inch guns in 4 single mounts] 18 inches Forel

Torpedoes: 21 inch torpedoes in 2 quadruple mounts

Maximum Value:

13 inches at 4.25" 16 inches at 2.75" Port and starboard

5" 10" 15" 18" Power Gun: Relia 4 inch single A/10 1/-2 8/6 2/1 3 В 4.7 inch single A/10 8/6 2/2 1/-1 4 В

<u>Speed</u> 2 boilers 2 engines 17.7"-18": ±1 4.50 Torpedo Hits 20.5"-22.5": ±3 24": ±5

DIW: 14 Total: 27 Sinking: 18 <u>Flotation</u>

Armament Arrangement

Notes

- Seventy-one units in classes O through W.
- Some of units of the O and P classes had 4 4.7" guns. The 4.7" gun-armed Os and Ps gave up the aft set of torpedo tubes for a 4" AA gun. The gun cannot engage surface targets. Oribi, Onslow, Onslaught and Offa had 4.7s.
- The Qs through Vs (except Savage) all had 4 4.7s and no 4" gun. Their 4.7s could elevate to 55 degrees, giving them a measure of main battery antiaircraft capability.
- GR space is the Gearing Room. Treat hits on it as Engine Room hits, although it floods separately.

Hits

Fuel Oil 1	11-14	Forward Void
Fuel Oil 1	15	Main A
Forward Main Magazine	16-21	Main A
Forward Main Magazine	22-23	Main B
Fuel Oil 1	24	Main B
Fuel Oil 1	25	AAMGs
Fuel Oil 1	26	Bridge
Fuel Oil 1	31	Bridge
Boiler Room 1	32	Main Director
Boiler Room 1	33	Search Radar
Boiler Room 1	34	Funnel
Boiler Room 2	35-36	Funnel
Boiler Room 2	41	AAMGs
Engine Room	42-44	Torpedo A
Engine Room	45	Torpedo B
Gearing Room	46-51	Torpedo B
Fuel Oil 2	52	Searchlight
Fuel Oil 2	53	AAMGs
Fuel Oil 2	54-55	Main X
Aft Main Magazine	55	Main X
Aft Main Magazine	56	Main X
Aft Main Magazine	61-62	Main Y
Propshaft 1 or 2	63-64	Void
Steering	65-66	Steering

VO1	FM	FO1	BR1	BR2	ER	GR	FO2	AM	ST
1FP	A&B	2FP	B1	B3	E1	3FP	2FP	X&Y	1FP
	1FP		5FP	5FP	E2			1FP	
					6FP				

"Navigatori" Class

1941

None

NavyRegia MarinaDateClassDestroyerArmor

Surface Armament
Main Battery:RangesDirectors4.7 inch guns in 3 twin mounts19 inchesFore

Torpedoes: 21 inch torpedoes in 2 triple mounts 5 inches at 6.00" Port and starboard

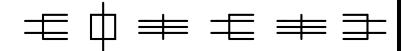
Maximum Value: 8 9 inches at 4.75 13 inches at 3.75"

Gun: 5" 10" 15" 19" Power Relia 4.7 inch twin A/12 8/8 2/4 1/1 4 B

<u>Speed</u> 3.50 4 boilers 2 engines <u>Torpedo Hits</u> 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Flotation Total: 27 DIW: 14 Sinking: 18

Armament Arrangement



Notes

- Twelve ships in class, including Luca Tarigo and Lanzerotto Malocello
- Speed is as refit. Usodimare and Da Recco were not refitted, and retained a speed of 4.75 inches.
- Da Noli, Malocello, Pancaldo, Vivaldi and Zeno had twin rather than triple torpedo tubes.
- Large destroyers originally classed as scouts.

Hits

Fuel Oil 1 Forward Void 11-14 Fuel Oil 1 Void 15 Forward Main Magazine 16-21 Void Forward Main Magazine 22-23 Main A Fuel Oil 2 24 Main A Fuel Oil 2 25 Bridge Fuel Oil 2 26 **AAMGs** Boiler Room 1 31 Bridge Main Director Boiler Room 1 32 Boiler Room 1 33 Void Engine Room 1 34 Funnel Engine Room 1 35-36 Torpedo A Midships Main Magazine 41 Torpedo A Boiler Room 2 42-43 AAMGs [Main M] Boiler Room 2 44 Funnel Engine Room 2 45 Funnel Engine Room 2 46-51 Torpedo B Aft Main Magazine 52 Torpedo B Aft Main Magazine 53 Searchlight Aft Main Magazine 54-55 Main X Fuel Oil 3 56 Main X Fuel Oil 3 61-62 Void Propshaft 1 or 2 63-64 Void 65-66 Steering Steering

FO1	FM	FO2	BR1	ER1	MM	BR2	ER2	FO3	AM	ST
1FP	Α	2FP	B1	E1	M	В3	E2	1FP	X	1FP
	1FP		B2			B4			1FP	
			4FP	4FP	1FP	4FP	4FP			

				Folg	ore C	lass			
Navy Class		Regia Marina Destroyer	l		<u>Dat</u>	<u>e</u> 19	941		
Surface Arm Main Battery Torpedoes:	y:	4.7 inch guns 21 inch torpe 2 special hits	does in 2	n mounts 2 triple mounts	19 i 5 in 9 in	nges nches ches at 6.0 ches at 4.7 nches at 3.	7 5	<u>Directors</u> Fore Port and starboard	
Gun: 4.7 inch twir	n	5" A/12	10" 8/8	15" 2/4	19" 1/1	Power 4	Relia B		
Speed	4.00	3 boile		2 engines	<u>Tor</u>	pedo Hits	17.7"-18": ±1	20.5"-22.5": ±3	24": ±5
<u>Flotation</u>	Total: 27	DIW: 1	4	Sinking: 18					

Armament Arrangement Notes Four ships in class, three of which were sunk in surface actions. Dardo class, with four units, were similar in game terms.

Hits

Fuel Oil 1 Fuel Oil 1	11-14 15	Forward Void Void
Forward Main Magazine	16-21	Void
Forward Main Magazine	22-23	Main A
Fuel Oil 2	24	Main A
Fuel Oil 2	25	Bridge
Fuel Oil 2	26	AAMGs
Fuel Oil 2	31	Bridge
Boiler Room	32	Main Director
Boiler Room	33	Void
Boiler Room	34	Funnel
Boiler Room	35-36	Funnel
Boiler Room	41	Torpedo A
Engine Room	42-43	Torpedo A
Engine Room	44-45	AAMGs
Engine Room	46-51	Torpedo B
Aft Main Magazine	52	Torpedo B
Aft Main Magazine	53	Searchlight
Aft Main Magazine	54-55	Main X
Fuel Oil 3	56	Main X
Fuel Oil 3	61-62	Void
Propshaft 1 or 2	63-64	Void
Steering	65-66	Steering

FO1	FM	FO2	BR	ER	AM	FO3	ST
1FP	A&B	3FP	B1,2,3	E1	X&Y	1FP	1FP
	1FP		10FP	E2	1FP		
				9FP			

"Soldati/Maestrale/Oriani" Classes

Navy Regia Marina <u>Date</u> 1941 Class Destroyer <u>Armor</u> None

Surface ArmamentRangesDirectorsMain Battery:4.7 inch guns in 2 twin mounts19 inchesFore

Torpedoes: 21 inch torpedoes in 2 triple mounts 5 inches at 6.00" Port and starboard

Maximum Value: 8 9 inches at 4.75 13 inches at 3.75"

 Gun:
 5"
 10"
 15"
 19"
 Power
 Relia

 4.7 inch twin
 A/12
 8/8
 2/4
 1/1
 4
 B

<u>Speed</u> 4.75 3 boilers 2 engines <u>Torpedo Hits</u> 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Flotation Total: 27 DIW: 14 Sinking: 18

Armament Arrangement



Notes

- Twelve ships in class.
- Maestrale class, with four units, and Oriani class, with four units, were similar in game terms.
- Camicia Nera, Carabiniere, Geniere and Lanciere had the midships mount shown.

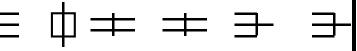
Hits

Fuel Oil 1 11-14 Forward Void Fuel Oil 1 15 Void Forward Main Magazine 16-21 Void Forward Main Magazine 22-23 Main A Fuel Oil 2 24 Main A Fuel Oil 2 25 Bridge Fuel Oil 2 26 **AAMGs** Fuel Oil 2 31 Bridge Boiler Room 1 Main Director 32 Boiler Room 1 33 Void Boiler Room 1 34 **Funnel** 35 Funnel Boiler Room 1 Boiler Room 2 Funnel 36 Boiler Room 2 41 Torpedo A **Engine Room** 42-43 Torpedo A AAMGs [Main M] Engine Room 44-45 Engine Room 46-51 Torpedo B Aft Main Magazine Torpedo B 52 Aft Main Magazine 53 Searchlight Aft Main Magazine 54-55 Main X Fuel Oil 3 56 Main X Fuel Oil 3 61-62 Void Propshaft 1 or 2 63-64 Void 65-66 Steering Steering

FO1	FM	FO2	BR1	BR2	ER	AM	FO3	ST
1FP	A&B	3FP	B1	B3	E1	X&Y	1FP	1FP
	1FP		B2		E2	1FP		
			6FP	4FP	9FP			

Spica Class 1940 Regia Marina Date Navy Class Torpedo Boat/Escort Armor None Surface Armament Ranges **Directors** Main Battery: 3.9 inch guns in 3 single mounts 16 inches Fore Torpedoes: 17.7 inch torpedoes in 2 twin mounts 2 inches at 4.75" Port and starboard Maximum Value: 6 inches at 3.75 5" 10" 15" 16" Gun: Power Relia 1/-2 A/10 3.9 inch single 8/6 2/0 3 В Speed 3.75 2 boilers 2 engines Torpedo Hits 17.7"-18": ±2 20.5"-22.5": ±4 24": ±6 DIW: 13 Sinking: 17 Total: 25 <u>Flotation</u>

Armament Arrangement



<u>Notes</u>

- Thirty ships in class.
- Astore, Spica, Centauro and Climene had two single torpedo tubes on each beam and a twin mount on the centerline.
- Canopa, Cassiopea, Castore, Cigno, Libra, Lince, Lira and Lupo had four single tubes, two on each side.
- The remainder had two twin mounts on the centerline.

Hits

Fuel Oil 1	11-14	Forward Void
Fuel Oil 1	15	Void
Forward Main Magazine	16-21	Void
Forward Main Magazine	22-23	Main A
Fuel Oil 2	24	Main A
Fuel Oil 2	25	Bridge
Fuel Oil 2	26	AAMGs
Fuel Oil 2	31	Bridge
Boiler Room 1	32	Main Director
Boiler Room 1	33	Void
Boiler Room 1	34	Funnel
Boiler Room 2	35-36	Funnel
Boiler Room 2	41-42	Torpedo 1 or 2 [Torpedo A]
Engine Room	43-44	AAMGs
Engine Room	45-46	Torpedo 3 or 4 [Torpedo B]
Engine Room	51	Searchlight
Aft Main Magazine	52	Main X
Aft Main Magazine	53	Main X
Aft Main Magazine	54-55	Main Y
Fuel Oil 3	56	Main Y
Fuel Oil 3	61-62	Void
Propshaft 1 or 2	63-64	Void
Steering	65-66	Steering

FO1	FM	FO2	BR1	BR2	ER	AM	FO3	ST			
1FP	Α	2FP	B1	B2	E1,E2	XY	2FP	1FP			
	1FP		4FP	4FP	8FP	2FP		İ			

Merchantman (engine amidships)										
Navy Class	Merchantman Engine amidships				942 Ione					
<u>Speed</u>	1.00"-2.00"	2 boilers	1 engine	<u>Torpedo Hits</u> <u>Small</u> Medium	17.7"-18": ±3 ±2	20.5"-22.5": ±6 ±4	24": ±9 ±6			
Flotation	Total:	DIW:	Sinking:	Large	±1	±3	±5			
Small	29	15	20	 -						
<u>Medium</u>	38	19	25							
<u>Large</u>	43	22	28							

Notes

- Models merchantment with boilers and engine situated amidships rather than aft.
- Small merchantmen equate to a displacement of 1000 to 3000 displaced tons (about 1500 to 4000 gross registered tons), medium merchantmen to 3000-7000 displaced tons (about 4000 to 9000 grt) and large merchantmen to 7000-15000 displaced tons (about 9000-20000 grt).

Hits						
Smal	Medium	Large		Small	Medium	Large
Bow	Bow	Bow	11-13	Bow	Bow	Bow
Hold 1	Hold 1	Hold 1	14-15	Hold 1	Hold 1	Hold 1
Hold 1	Hold 1	Hold 1	16-21	Hold 1	Hold 1	Hold 1
Hold 1	Hold 1	Hold 2	22-23	Hold 1	Hold 2	Hold 2
Hold 1	Hold 2	Hold 2	24-25	Hold 1	Hold 2	Hold 2
Hold 1	Hold 2	Hold 2	26	Bridge	Bridge	Bridge
Hold 1	Hold 2	Hold 3	31-32	Bridge	Bridge	Bridge
Hold 1	Hold 2	Hold 3	33-34	Hold 1	Hold 2	Hold 3
Engine	Engine	Engine	35-42	Engine	Engine	Engine
Hold 2	Hold 3	Hold 4	43-44	Hold 2	Hold 3	Hold 4
Hold 2	Hold 3	Hold 4	45-46	Hold 2	Hold 3	Hold 4
Hold 2	Hold 3	Hold 4	51	Hold 2	Hold 3	Hold 4
Hold 2	Hold 3	Hold 5	52-53	Hold 2	Hold 3	Hold 5
Hold 2	Hold 4	Hold 5	54-55	Hold 2	Hold 4	Hold 5
Hold 2	Hold 4	Hold 6	56-61	Hold 2	Hold 4	Hold 6
Hold 2	Hold 4	Hold 6	62-63	Hold 2	Hold 4	Hold 6
Hold 2	Hold 4	Hold 6	64	Hold 2	Hold 4	Hold 6
Steering	Steering	Steering	65-66	Steering	Steering	Steering

Internal Diagram -- Medium

BOW	H1	H2	ER	НЗ	H4	ST
1FP	8FP	8FP	B1,E1 4FP	8FP	8FP	1FP

Internal Diagram -- Large

BOW 1FP	H1 6FP	H2 6FP	H3 6FP	ER B1,E1 5FP	H4 6FP	H5 6FP	H6 6FP	ST 1FP
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