1.1 OCEAN RAIDERS

Earcas:

16 Mar 1941

Background: In February of 1941, Scharnhorst and Gneisenau succeeded in breaking into the North Atlantic on a merchant raiding mission. They ranged across the ocean for 6 weeks, sinking ships and disrupting British convoy traffic. Beginning on March 15th, they fell in with a scattered convoy and began to run up their score. Gneisenau was picking up the survivors of one of her victims when she was surprised by the British battleship Rodney.

Royal Navy	Division 1	Rodney	(Nelson)							
Kriegsmarine Admiral Lutjens	Division 1	Gneisenau	(Scharnhorst)							
Set-up:	German Division 1 is on a course of 270 (due west), 24 inches from the south edge and 36 inches from the east edge.									
	The German friendly edge is the east edge.									
edge.	British Division 1 is on a course of 90 (due east), 30 inches from south edge and 54 inches from the east									

The British friendly edge is the west edge.

Victory Conditions:

- a) The German player receives 1 point for every 11" hit on Rodney, 5 points for leaving her dead in the water and 10 points for sinking her.
- b) The British player receives 1 point for each 15" hit on each German ship, 5 points for leaving it dead in the water and 10 points for sinking it.

Special Rules:

- 1. Gneisenau is subject to a **-6** sighting modifier until it spots Rodney.
- 2. Gneisenau cannot change course or exceed a speed of 1.00 inch until it spots Rodney.
- 3. Optional. Scharnhorst was also in the area, but did not engage. On evern turn after Gneisenau spots Rodney, roll 1D6. On a 1, Scharnhorst appears at the German player's option at any point on the east edge.
- 4. The visibility base is **15** and the gunfire modifier is **-3**.

Outcome: The Germans had explicit instructions not to engage British capital ships. After some maneuvering, Gneisenau managed to use her superior speed to disengage from Rodney.

Nelson 1937 Navy Royal Navy **Date** Class Battleship Surface Armament **Directors** Ranges 8 1 Main Battery: Fore and aft 16 inch guns in 3 triple turrets 39 inches Secondary Battery: 6 inch guns in 6 twin turrets 25 inches Port and Starboard Anti-air Battery: 4.7 inch guns in 6 single mounts 16 inches Port and starboard Speed 3.75" 8 boilers 2 engines Flotation Total: 68 DIW: 34 Sinking: 45

Armament Arrangement

Notes

Included Rodney.

Bulge: -1 to torpedo hits in way of locations 23-44

Hits

Torpedo Hits

17.7"-18": ±0

20.5"-22.5": ±1

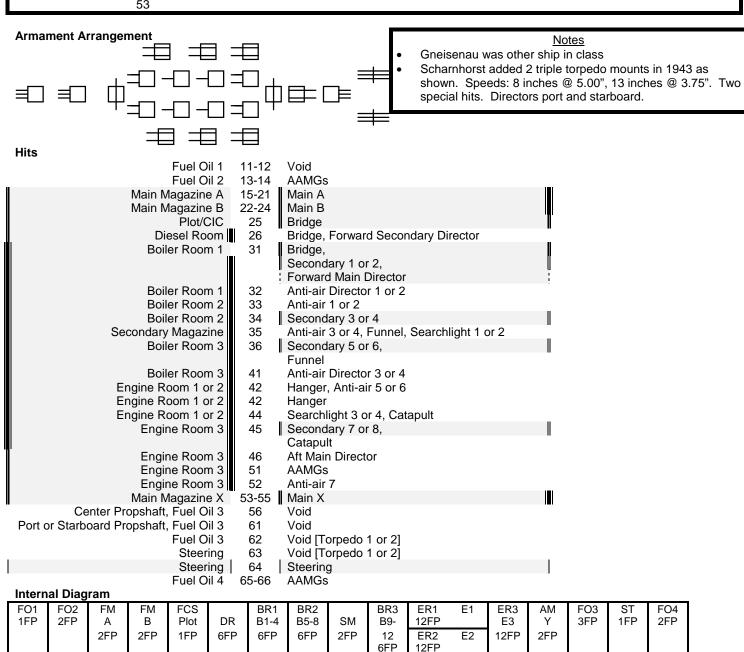
Void 11-12 Void Fuel Oil 1 13-14 Void Fuel Oil 2 Void 15 16-23 Main Magazine A Main A Main Magazine B 24-31 Main B Main Magazine C 32-36 Main C Transmitting Room **AAMGs** 41 Engine Room 1 or 2 42 Bridge Engine Room 1 or 2 43 Bridge, Main Forward Director 44 Forward Secondary Directors Boiler Room 1 or 2 45 AAMGs, Antiair 1 or 2 Boiler Room 1 or 2 46 **AAMGs** Boiler Room 1 or 2 51 Funnel, Antiair 3 or 4 Boiler Room 3 or 4 52 Funnel, Searchlight 1 or 2 53-54 Boiler Room 3 or 4 Secondary 1 or 2 Secondary 3 or 4 Secondary Magazine 55-56 Secondary Magazine 61-62 Search Radar, Secondary 5 or 6 Fuel Oil 3, Propshaft 1 or 2 63 Aft Secondary Directors Fuel Oil 3, Propshaft 1 or 2 64 Main Aft Director Steering 65 Steering Antiair 5 or 6 Void 66 **AAMGs**

24": ±2

Internal Diagram

V1 1FP	FO1 2FP	FO2 2FP	PM A	PM B	PM C	TR 1FP	ER1 E1 10FP ER2	BR1 B1,3 7FP BR2	BR3 B5,7 7FP BR4	SM 2FP	FO3 2FP	ST 1FP	V2 0FP
ILL	217	217	3FP	3FP	3FP	IIT	E2 10FP	B2,4 7FP	B6,8 7FP	21 F	217	IIT	ULF

Scharnhorst 1941 Navy Deutsches Kriegsmarine **Date** Class Battleship Surface Armament Ranges **Directors** Main Battery: 45 inches Fore and aft 11 inch guns in 3 triple turrets Secondary Battery: 5.9 inch guns in 4 twin and 4 single 24 inches Fore and aft mounts Anti-air Battery 4.1 inch guns in 7 twin mounts 16 inches Four-cornered **Speed** 3.75" 12 boilers 3 engines Flotation Total: 68 DIW: 34 Sinking: 46 -1 for torpedo hits in way of locations 24-<u>Bulge</u> Torpedo Hits 17.7"-18": 50% 20.5"-22.5": ±0 24": ±1



FO1 1FP	FO2 2FP	FM A	FM B	FCS Plot	DR	BR1 B1-4	BR2 B5-8	SM	BR3 B9-	ER1 12FP	E1	ER3 E3	AM Y	FO3 3FP	ST 1FP	FO4 2FP
		2FP	2FP	1FP	6FP	6FP	6FP	2FP	12 6FP	ER2 12FP	E2	12FP	2FP			