OPERATION ODDYSEUS 0550 22 September 1944

Background: In September of 1944, the Kreigsmarine decided to transfer three of its captured Italian torpedo boats from the Adriatic to the Aegean. When the little fleet began to transit the chokepoint at the Straits of Otranto, it was intercepted by British destroyer escorts.

_			
_	\sim	rces	٠
	u	いいこう	_

Royal Navy	Division 1	Belvoir	("Hunt I" Class flag)
	Division 2	Whaddon	("Hunt II" Class – flag)
Kriegsmarine Commander Lange	Division 1	TA37 TA38 TA39	(Ariete flag) (Ariete) (Ariete)

Set-up:

N^		

See the special rules for set-up. Ships may not exit off the east or west edges of the playing area. The south edge is the German friendly edge.

Victory Conditions:

- a) For the Germans, 1 point per KM torpedo boat exited from the south edge.
- b) For the British, 2 points per KM torpedo boat sunk or left dead in the water.

Special Rules:

- 1. The British player can place his ships at any location on the playing surface at least 15 inches south of the north edge. The German player enters with his ships in line ahead formation at any point on the north edge. Each player must preplot moves for his or her ships until the ships sight the enemy. Players can plot repetitive moves (in the same direction and speed, a round the same patrol circuit, etc.)
- 2. The British player does not have to reveal which Hunt is which.
- 3. The Hunts have 271 search radar, 285 fire control radar and CICs.
- 4. The German ships have Seetakt radar. TA37 has a twin Torpedo B rather than a triple. TA38 and TA39 have landed their aft tubes and have void spaces there instead.
- 5. The visibility base is 4 with a gunfire modifier of -4.
- 6. Neither side may alter course or speed until it spots the other.

Outcome: Using their speed advantage, the Germans were able to slip past the patrolling British without damage. They did not have long to savor their success, however. By the end of October all three had been sunk.

	Hunt, Group I									
<u>Navy</u> <u>Class</u>		Royal Navy Escort destroyer		<u>Date</u>	1941					
Surface Ar Main Batter Torpedoes Maximum	y: s:	4 inch guns in 2 twi None	n mounts	Ranges 17 inche			<u>Direct</u> Fore	<u>ors</u>		
Speed	3.00	2 boilers	2 engines	<u>Gun</u> 4 inch	5" A/12	10" 8/8	15" 2/3	17" 1/0	Power 3	Relia B
<u>Flotation</u>	Total: 24	DIW: 12	Sinking: 16	twin	AV 12	0/0	2/3	1/0	3	ь
Torpedo H	<u>its</u> 17.7"	-18": ±1 20.5"-22.5	": ±3 24": ±5							

Armament Arrangement





<u>Notes</u>

- Purpose-built escort destroyers.
- Original armament was to have been 3 twin 4" mounts, but these were found to make the ships too top-heavy.

Hits

Fuel Oil 1 Forward Main Magazine Fuel Oil 2 Fuel Oil 2	11-15 16-23 24 25	Forward Void Main A AAMGs Bridge
Fuel Oil 2 Fuel Oil 2	26 31	Bridge Main Director
Boiler Room	32	Bridge, Main Director Search Radar
Boiler Room	33-36	Funnel
Boiler Room	41	Void
Engine Room	42-44	Void
Engine Room	45	Searchlight
Engine Room	46	AAMGs
Engine Room	51	AAMGs
Aft Main Magazine	52	AAMGs
Aft Main Magazine	53-55	Main Y
Fuel Oil 3	56	Main Y
Fuel Oil 3	61-62	Main Y
Propshaft 1 or 2	63-64	Void
Steering	65-66	Steering

Internal Diagram

FO1	FM	FO2	BR	ER	AM	FO3	ST
1FP	Α	3FP	B1,B2	E1	X	1FP	1FP
	1FP		8FP	E2	1FP		
				8FP			

Hunt, Groups II and III

Navy Royal Navy <u>Date</u> 194

<u>Class</u> Escort destroyer

Surface ArmamentRangesDirectorsMain Battery:4 inch guns in 2 twin mounts17 inchesFore

Torpedoes: 21 inch torpedoes in 1 twin mount 13 inches at 4.25" Port and starboard

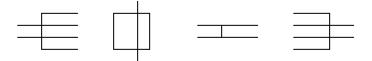
Maximum Value: 9 16 inches at 2.75"

3.00 2 boilers 2 engines 5" 10" 15" 17" Power Relia Speed <u>Gun</u> 4 inch A/12 8/8 2/3 1/0 3 В

Flotation Total: 24 DIW: 12 Sinking: 16 twin

Torpedo Hits 17.7"-18": ±1 20.5"-22.5": ±3 24": ±5

Armament Arrangement



<u>Notes</u>

- Purpose-built escort destroyers.
- III Group, shown here, was the first to be equipped with torpedo tubes.
- II Group was similar, but with an additional twin 4 inch mount, bearing aft, in place of the torpedo tubes.

Hits

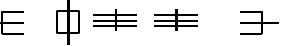
Fuel Oil 1	11-15	Forward Void
Forward Main Magazine	16-23	Main A
Fuel Oil 2	24	AAMGs
Fuel Oil 2	25	Bridge
Fuel Oil 2	26	Bridge
Fuel Oil 2	31	Bridge, Main Director
Boiler Room	32	Search Radar
Boiler Room	33-36	Funnel
Boiler Room	41	AAMGs
Engine Room	42-44	AAMGs
Engine Room	45	Torpedo A [Searchlight]
Engine Room	46	Torpedo A [Main X]
Engine Room	51	Torpedo A (Main X)
Aft Main Magazine	52	Searchlight [Main X]
Aft Main Magazine	53-55	Main Y
Fuel Oil 3	56	Main Y
Fuel Oil 3	61-62	Main Y
Propshaft 1 or 2	63-64	Void
Steering	65-66	Steering

Internal Diagram

FO1	FM	FO2	BR	ER	AM	FO3	ST
1FP	Α	3FP	B1,B2	E1	X	1FP	1FP
	1FP		8FP	E2	1FP		
				8FP			

Ariete Class Regia Marina Date 1943 Navy Torpedo Boat/Escort None Class Armor Surface Armament **Directors** Ranges Main Battery: 3.9 inch guns in 2 single mounts 16 inches Fore 17.7 inch torpedoes in 2 twin mounts Torpedoes: 2 inches at 4.75" Port and starboard Maximum Value 6 inches at 3.75 5" 10" 15" 16" Relia Gun: Power 3.9 inch single A/10 8/6 2/0 1/-2 В 3 **Speed** 3.75 2 boilers 2 engines <u>Torpedo Hits</u> 17.7"-18": ±2 20.5"-22.5": ±4 24": ±6 Total: 25 DIW: 13 Sinking: 17 **Flotation**

Armament Arrangement



Notes

Fourteen ships in class, many of which were seized and commissioned by the Germans.

Hits

Fuel Oil 1	11-14	Forward Void
Fuel Oil 1	15	Void
Forward Main Magazine	16-21	Void
Forward Main Magazine	22-23	Main A
Fuel Oil 2	24	Main A
Fuel Oil 2	25	Bridge
Fuel Oil 2	26	AAMĞs
Fuel Oil 2	31	Bridge
Boiler Room 1	32	Main Director
Boiler Room 1	33	Void
Boiler Room 1	34	Funnel
Boiler Room 2	35-36	Funnel
Boiler Room 2	41-42	Torpedo A
Engine Room	43-44	AAMGs
Engine Room	45-46	Torpedo B
Engine Room	51	Searchlight
Aft Main Magazine	52	Main X
Aft Main Magazine	53	Main X
Aft Main Magazine	54-55	Void
Fuel Oil 3	56	Void
Fuel Oil 3	61-62	Void
Propshaft 1 or 2	63-64	Void
Steering	65-66	Steering

Internal Diagram

F	01	FM	FO2	BR1	BR2	ER	AM	FO3	ST
1	FP	Α	2FP	B1	B2	E1,E2	X	2FP	1FP
		1FP		4FP	4FP	8FP	2FP		