

Mountain Class Light Cruiser

Electronics: 6
Armor: 4

Maneuver: 4
Screen: 2

Size: 16

Particle Accelerators Penetration Values:

| GJ Rating | Number | Close (0-4) | Medium (5-8) | Long (9-12) | Extreme (13-16) |
|-----------|--------|-------------|--------------|-------------|-----------------|
| 1800 | 8 | 16 | 11 | 6 | 3 |
| 400 | 12 | 7 | 5 | 3 | 1 |

Target Values:

| Close (0-4) | Medium (5-8) | Long (9-12) | Extreme (13-16) |
|-------------|--------------|-------------|-----------------|
| 16 | 12 | 8 | 4 |

Point Defense Values (Per Battery):

| Weapon: | Close (0-4) | Medium (5-8) | Batteries |
|-------------|-------------|--------------|-----------|
| Lasers | 8 | 4 | 4 |
| Fusion Guns | 12 | | 4 |

Jump: 4
Jump time: 4
Crew: 89
Troops: 20
Power: 1,360
Mass: 8,725
Cost: 927

Missiles:

20 ton tubes: 6
8 ton tubes: 15

Cargo: 207
Passengers: 10

Damage Chart:

| Maneuver (G) | Jump (J) | Power (P) | Electronics (E) | Main Beam (B) | Point Defense (D) | Missiles (M) |
|--------------|----------|-----------|-----------------|---------------|-------------------|--------------|
| 1-5 | 6 | 7-9 | 10 | 11-16 | 17-18 | 19-20 |

Number of rolls per hit: 1

Roll for additional damage rolls: 2

Basic Damage:

Basic damage number: 3

Roll to increase number by 1: 6

Missile Values:

20 ton missile

Maneuver: 4

Defense: 1

Size: 8

Control Unit: 5

Cost: 3

Penetration:

| Missile G | 6 | 5 | 4 | 3 | 2 | 1 |
|---------------|---|---|----|----|----|----|
| Warhead value | | | 16 | 17 | 18 | 18 |

Missile Values:

8 ton missile

Maneuver: 5

Defense: 1

Size: 6

Control Unit: 5

Cost: 2

Penetration:

| Missile G | 6 | 5 | 4 | 3 | 2 | 1 |
|---------------|---|---|----|----|----|----|
| Warhead value | | 9 | 10 | 10 | 11 | 11 |

Enlarged versions of the Hai Tein class. Ships in class: Phan Xi Pang, Apo, Puncak Jaya, Kinabalu.

River Class DD

Electronics: 4
 Armor: 0

Maneuver: 6
 Screen: 0

Size: 14

Particle Accelerators Penetration Values:

| GJ Rating | Number | Close (0-4) | Medium (5-8) | Long (9-12) | Extreme (13-16) |
|-----------|--------|-------------|--------------|-------------|-----------------|
| 500 | 4 | 8 | 6 | 3 | 1 |

Target Values:

| Close (0-4) | Medium (5-8) | Long (9-12) | Extreme (13-16) |
|-------------|--------------|-------------|-----------------|
| 14 | 11 | 7 | 4 |

Point Defense Values (Per Battery):

| Weapon: | Close (0-4) | Medium (5-8) | Batteries |
|-------------|-------------|--------------|-----------|
| Lasers | 8 | 4 | 2 |
| Fusion Guns | 12 | | 2 |

Jump: 2
 Jump time: 2
 Crew: 35
 Troops: 0
 Power: 190
 Mass: 1650
 Cost: 154

Missiles:

30 ton tubes: 6

Cargo: 41
 Passengers: 5

Damage Chart:

| Maneuver (G) | Jump (J) | Power (P) | Electronics (E) | Main Beam (B) | Point Defense (D) | Missiles (M) |
|--------------|----------|-----------|-----------------|---------------|-------------------|--------------|
| 1-4 | 5 | 6-7 | 8-9 | 10-11 | 12-15 | 16-20 |

Number of rolls per hit: 2

Roll for additional damage rolls: 9

Basic Damage:

Basic damage number: 7

Roll to increase number by 1: 8

Missile Values:

Maneuver: 5
 Control Unit: 5

Defense: 1
 Cost: 4

Size: 8

Penetration:

| | | | | | | |
|---------------|---|----|----|----|----|----|
| Missile G | 6 | 5 | 4 | 3 | 2 | 1 |
| Warhead value | | 18 | 19 | 20 | 21 | 22 |

A British design widely produced for export, with some ordered by the RCWN. Ships in class include the following. Royal and Commonwealth Worlds Navies: Saint Lawrence, Murray, Mersey, Tyne, Thames, Test. AIA: Amazon, Tocantins, Orinoco, Parana, Madeira, Tapajos, Colorado, Salado, Rio Bravo, Magdalena. RTL: Mekong, Irrawaddy, Red River, Black River, Salween, Indragiri, Chao Phraya, Tapi, Perlis, Golok, Mahakam, Barito.

Guardian Class Destroyer Escort

Electronics: 4
Armor: 0

Maneuver: 4
Screen: 0

Size: 13

Particle Accelerators Penetration Values:

| GJ Rating | Number | Close (0-4) | Medium (5-8) | Long (9-12) | Extreme (13-16) |
|-----------|--------|-------------|--------------|-------------|-----------------|
| 400 | 4 | 7 | 5 | 3 | 1 |

Target Values:

| Close (0-4) | Medium (5-8) | Long (9-12) | Extreme (13-16) |
|-------------|--------------|-------------|-----------------|
| 13 | 10 | 7 | 3 |

Point Defense Values (Per Battery):

| Weapon: | Close (0-4) | Medium (5-8) | Batteries |
|-------------|-------------|--------------|-----------|
| Lasers | 8 | 4 | 2 |
| Fusion Guns | 12 | | 1 |

Jump: 2
Jump time: 3
Crew: 24
Troops: 0
Power: 160
Mass: 900
Cost: 110

Missiles:

20 ton tubes: 4

Cargo: 23
Passengers: 0

Damage Chart:

| Maneuver (G) | Jump (J) | Power (P) | Electronics (E) | Main Beam (B) | Point Defense (D) | Missiles (M) |
|--------------|----------|-----------|-----------------|---------------|-------------------|--------------|
| 1-3 | 4 | 5-6 | 7-9 | 10-12 | 13-16 | 17-20 |

Number of rolls per hit: 3

Roll for additional damage rolls: 7

Basic Damage:

Basic damage number: 10

Roll to increase number by 1: 0

Missile Values:

Maneuver: 4
Control Unit: 4

Defense: 1
Cost: 3

Size: 8

Penetration:

| Missile G | 6 | 5 | 4 | 3 | 2 | 1 |
|---------------|---|---|----|----|----|----|
| Warhead value | | | 16 | 17 | 18 | 18 |

Joint Anglo-US project, designed primarily for merchant escort rather than fleet actions. Ships in class include the following. EUSN: Cerebus, Champion, Defender, Escort, Guardian, Keeper, Paladin, Preserver, Protector, Safeguard, Sentinel, Shepherd, Trustee, Warden, Watchdog, Lifeguard. RCWN: Watchman, Myrmidon, Haven, Sanctuary, Holder, Steward, Senechal. RTL: Luzon, Mindanao, Panay, Borneo, Sumatra, Java, Pulau Ujong, Leyte, Celebes, Flores, Bali, Samar.